

# Programming with Python

Lecturer: Massimo Ballerini

## Language

English

## Course description and objectives

The course aims at providing students with the **basic elements** of the programming language Python.

Students will acquire all the basic concepts about the programming process, learning how to use different types of data, how to manage control structures, how to use the main functionalities and how to create custom ones.

Specifically, at the end of the course, students will be able to:

- Implement simple algorithms
- Import external modules to develop simple software projects

## Audience

The course is open exclusively to students of the Master of Science Programs at Bocconi University and is offered as part of the **Enhancing Experience – Curricular Integrative Activities**. Upon successful completion of the course (attendance of at least 75% of the scheduled hours and passing the final exam), students will get **2 credits** and an **Open Badge**, which can be shared across the web (LinkedIn) or personal CV.

## Prerequisites

It is essential to know how to manage files and use the local resources of the operating system installed on your computer.

## Duration

24 hours

## Teaching mode

**Distance learning.** Lessons will take place **exclusively** in **synchronous remote mode**.

The **final test** on the last day of class, however, can **only** be taken **in physical presence**. Online mode will not be provided.

## Calendar

| Lecture | Date           | Time          | Room          |
|---------|----------------|---------------|---------------|
| 1       | Thu 26/03/2026 | 18.15 - 19.45 | 36 (Sarfatti) |
| 2       | Fri 27/03/2026 | 14.45 - 16.15 | 36 (Sarfatti) |
| 3       | Fri 27/03/2026 | 16.30 - 18.00 | 36 (Sarfatti) |
| 4       | Mon 30/03/2026 | 18.15 - 19.45 | 36 (Sarfatti) |
| 5       | Fri 03/04/2026 | 14.45 - 16.15 | 36 (Sarfatti) |
| 6       | Fri 03/04/2026 | 16.30 - 18.00 | 36 (Sarfatti) |
| 7       | Mon 13/04/2026 | 18.15 - 19.45 | 36 (Sarfatti) |
| 8       | Mon 27/04/2026 | 18.15 - 19.45 | 36 (Sarfatti) |
| 9       | Mon 04/05/2026 | 18.15 - 19.45 | 36 (Sarfatti) |
| 10      | Fri 08/05/2026 | 14.45 - 18.00 | 36 (Sarfatti) |
| 11      | Fri 08/05/2026 | 14.45 - 18.00 | 36 (Sarfatti) |
| 12      | Tue 12/05/2026 | 18.15 - 19.45 | InfoAS04/05   |

## Syllabus of the course

| Lesson | Topics   |
|--------|--|
| 1      | <b>Introduction to Python</b> <ul style="list-style-type: none"> <li>- Short Introduction to computer programming languages</li> <li>- Why to use Python version 3 and how to install it</li> <li>- IDLE and other development interfaces</li> <li>- Execution modes                             <ul style="list-style-type: none"> <li>o From the shell</li> <li>o From the editor</li> </ul> </li> <li>- Where to find support: comments, online help, documentation, community</li> </ul> <p><i>Exercises</i></p> |

---

## 2 Variables and elementary data types

- Variables as memory references
- Variables creation and update with the assignment instruction
- Numeric types and string type
- Introduction to modules (libraries) and built-in functions
- Calculations and execution priorities
- Input and output
- Conversion of data types

### Exercises

---

## 3 Programming – part 1: conditional constructs and errors

- Simple and nested *if (elif)*
- Logical operators (*and, or, not*)
- Conditional operators
- Types of errors
- Debug and test of a program
- Error handling: *try* and *except*

### Exercises

---

## 4 Programming – part 2: iterative constructs

- *for* and *while* loops
- Nested cycles
- Forced exit from cycles: *break* and *continue* instructions
- How to nest different types of structures

### Exercises

---

## 5 Programming – part 3: functions

- Defining a function
- Input parameters: mandatory and optional arguments
- Output: productive and void functions
- Recursive functions

### Exercises

---

## 6 Complex data structures – part 1: what they are

- Structures taxonomy
- Strings, tuples and lists: indexing and slicing
- Dictionaries: keys and values
- How to create, edit, delete elements in a data structure

### Exercises

---

---

## 7 Complex data structures – part 2: how to interact

- Strings: methods and functions
- Tuples: methods and functions
- Lists: methods and functions
- Dictionaries: methods and functions

### *Exercises*

---

## 8 Complex data structures – part 3: custom classes

- The concept of class and instance
- Attributes and methods
- Inheritance
- Overloading and overriding

### *Exercises*

---

## 9 Working with the standard library modules

- Use of the standard library
- Examples of standard library modules

### *Exercises*

---

## 10 Working with modules of third-party libraries

- Search, installation and use of external modules
- Read and write text files
- Read and write Excel files

### *Exercises*

---

## 11 Summary Exercise

---

## 12 Q&A

### Final test (mandatory)

---

## Software

Python 3.x with IDLE

## Suggested bibliography

Clerici A., De Pra M., Debernardi C., Tosi D., *Learning Python*, Egea, 2020

Reference web links:

- Official site: <https://www.python.org/>
- Official documentation: <https://docs.python.org/3/>
- Repository of official external modules: <https://pypi.org/>

## Available seats

This activity is limited to **110** participants and reserved to **students of the Master of Science Programs**. Registrations cannot be carried out once this number has been reached or after closing of the registration period.